

The CHOOSER – FOCUSING TOOL

Each team member should choose three favorite ideas and write them or draw them, one in each of the three boxes at the top of the Chooser. After the three favorites are identified by the child, the child eliminates one of the favorites and draws or writes the two favorites in the boxes on the second level of the Chooser. Then on the last level, the child is asked to indicate his or her favorite choice. After the Chooser tools are filled out by each child, they can look at the different matrices to see patterns of enthusiasm for certain ideas within the group. From the top choices on each Chooser matrix, the team can complete one master matrix that directs all choices to one.

